

```
0 rem ***** maze maniac *****
2 printchr$(147)chr$(142)chr$(8)
3 poke54296,15:poke54277,128:poke54278,1
28:poke54276,33:s$=" seconds":poke646,1
4 dima$(100):ht$="":poke54272,0:poke5427
3,0:rig$="]]]]]]]]]]]"
5 print "sqqqq]]]]]]]]]]m*az*e m*a*n*i*
a*c
6 poke53281,15:poke53280,9:print"qqguide
your man around the maze as fast"
7 print"]]]]]]]]]]as possible":goto 200
8 print"qqq rzR left rxR right
":print " rkR up rmR down"
9 print "qq]]]]]]]]Wpress "e$" to play":
pokeco,c1:wait co,c2,c
10 fora=8448to8663:pokea,0:next
11 poke53272,24
12 print "S":poke54296,15
13 rem high res
14 poke53281,0
15 a=8712
16 readb:ifb=300then18
17 pokea,b:a=a+1:goto16
18 fora=8576to8662:readb:pokea,b:next:po
ke8199+58*8,0
```

20 a\$(10)="eAAAAAAAAAAAAAAAAAAAAA"

21 a\$(0)="":fora=1to9:a\$(a)=a\$(10):next

22 a\$(11)="A A"

23 p=1344

24 a\$(12)=".A AAAAAAAAAAAAAAAAAA A"

25 a\$(13)=".A A A A"

26 a\$(14)="^A A A AA AA A A A"

27 a\$(15)="\_A A A A AA A A A"

28 a\$(16)=".A A A AA AA A A A"

29 a\$(17)="AA A A AAAAAAAAA A A.A"

30 a\$(18)="UA A AA A A"

31 a\$(19)="VA AAAAA AA AAAAA A"

32 a\$(20)="WA .....AA.....A"

33 a\$(21)="XA AAAAA A AA A AAAAA A"

34 a\$(22)="YA A A A AA A A A"

35 a\$(23)="ZA A A A A A A A A A A"

36 a\$(24)=".A A A A A AA.A.A.A A A"

37 a\$(25)="eA A A A A A A A A A"

38 a\$(26)="A A A AA AA A A A"

39 a\$(27)=".A A A A A A A A"

40 a\$(28)=".A A AAAAA A A AAAAA A A"

41 a\$(29)="^A A A A A A"

42 a\$(30)="\_A AAAAA A A AAAAA A"

43 a\$(31)=".A A A AAAAAAAAA A A A"

44 a\$(32)="AA A A A A A"

45 a\$(33)="UA A AAAA AAAA A A"  
46 a\$(34)="VA A"  
47 a\$(35)="WA AAAAAAAAAAAAAAAAAAAAA"  
48 a\$(36)="XA A A"  
49 a\$(37)="YAAAA AAAAAAAAAAAAA A"  
50 a\$(38)="ZA A A"  
51 a\$(39)=".A AA A"  
52 a\$(40)="eAAAAAAAA AAAA AAAAA"  
53 a\$(41)="A AA AA AA A"  
54 a\$(42)=".A AAA AA AA AAA A"  
55 a\$(43)=".A A AA AA A A"  
56 a\$(44)="^A A A A A A"  
57 a\$(45)="\_A A AAAAAAAAAAAAA A A"  
58 a\$(46)=".A A. A A"  
59 a\$(47)="AA AAAAA A AAAAA A"  
60 a\$(48)="UA A AAAAA A A"  
61 a\$(49)="VAAAA AA AAAAA"  
62 for a=0 to 49: a\$(50+a)=a\$(49-a)  
63 next  
65 a\$(88)="WA A"  
66 goto 72  
67 data 255,129,255,129,255,129,255,129  
68 data 129,90,36,126,255,60,36,195,255,1  
27,63,31,15,7,3,1,128,192,224,240,248  
69 data 252,254,255,0,126,24,24,24,24,24,



```
91 ifm=2thena=a+1
92 ifm=3thenx=x+1
93 ifm=4thenx=x-1
94 poke54272,0:poke54273,0
95 goto73
96 fora=255to0step-4:forb=5to15step3
97 poke54296,b:poke54272,200:poke54273,a
99 nextb,a:poke54272,0:poke54273,0:poke5
3272,21
100 print "Se]qqqqq]]your time was ";mid
$(ti$,3,2);" minutes ";right$(ti$,2);s$
101 print "sqqqqqqqqqqqqqqqqq]]]]]]]]
]D any key to restart D"
102 if peek(197)<>64then102
103 if peek(197)=64then103:print"S"
104 ti$="000000"
106 restore
107 print"sqqqqqqqqqqqqq"
108 run
110 data0,126,70,74,82,98,126,0,0,56,24,
24,24,24,126,0,0,126,66,4,120,98,126,0
112 data0,126,2,62,6,6,126,0,0,64,64,64,
96,100,126,4,0,126,64,64,126,6,126,0
114 data0,96,96,126,98,98,126,0,0,126,2,
2,6,6,6,0,0,126,66,126,66,66,126,0
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```
116 data0,126,66,66,126,6,6,0,0,0,24,0,0
,24,0,0,0
118 data0,126,24,24,24,24,24,24,0
200 print:print rig$" do you want":prin
t
210 printrig$"\(j) - joystick
      (k) - keyboard"
220 get choice$:if choice$="" then 220
230 if left$(choice$,1)="j" then ch=5632
0:up=126:dn=125:li=123:ri=119:wt=127
240 if left$(choice$,2)="k" then ch=197:
:up=37:dn=36:li=12:ri=23:wt=64
250 if choice$=chr$(74) then e$=".fireW"
:co=56320:c1=127:c2=125:c=c2:goto9
260 if choice$=chr$(74+1) then e$="a key
":co=198:c1=0:c2=1:goto8
270 goto 220
```